Dance and Rhythms	7.1.1.1	Invasion Games	7.1.3.2
Demonstrate correct rhythm and pattern for two of the following dance forms: folk, social, creative, line or world dance.		Throw, while moving, a leading pass to a moving receiver in invasion game practice tasks.	
Invasion, Fielding & Striking Gam	es 7.1.2.1	Invasion Games	7.1.3.3
Throw for distance and accuracy appropriate to the invasion or fiestriking game practice tasks.	lding and	Execute at least one of the follow designed to create open space of small-sided invasion games, with levels of defense: pivots, fakes, j and give and go.	luring n varying
Invasion, Fielding & Striking Gam	es 7.1.2.2	Invasion Games	7.1.3.4
Catch from a variety of trajectori different objects in invasion or figure and striking small-sided games.	•	Dribble with preferred and non- hands using a change of speed a direction in a variety of invasion practice tasks.	ind







Invasion Games	7.1.3.1	Invasion Games	7.1.3.5
Pass and receive with competency using feet in combination with locomotor patterns of running and change of direction and speed in small-sided invasion games. For example: soccer or speedball.		Foot-dribble or dribble using an implement combined with passing in a variety of invasion game practice tasks.	
Invasion Games	7.1.3.6	Net & Wall Games	7.1.4.3
Shoot on goal with accuracy in small-sided invasion games.		Demonstrate forehand and backhand strokes using a long-handled implement in small- sided net and wall games. For example: badminton, tennis.	
Invasion Games	7.1.3.7	Net & Wall Games	7.1.4.4
Slide in all directions while on defense without crossing feet in invasion game practice tasks.		Forehand and backhand volley, with control, using a short-handled implement in small-sided net and wall game practice tasks.	







Net & Wall Games	7.1.4.1	Net & Wall Games	7.1.4.5
Execute a legal underhand serve to a predetermined target in net and wall small-sided games. For example: badminton, pickleball, volleyball.		Two-hand volley (underhand and overhand) with control in a small-sided net and wall game.	
Net & Wall Games	7.1.4.2	Target Games	7.1.5.1
Strike consistently using an overhand pattern in small-sided net and wall games. For example: badminton, handball, tennis.		Execute an underhand roll or toss in a target game. For example: bowling, bocce, horseshoes.	
Target Games	7.1.5.2	Individual Performance	7.1.8.1
Strike, using an implement and a stationary object for accuracy and distance in a target game. For example: croquet, shuffleboard, golf.		Demonstrate correct techniq variety of skills in one individ performance activity.	
Fielding & Striking Games	7.1.6.1		
Strike a pitched ball, using an ir to open space in a variety of fie striking game practice tasks.	=		
Fielding & Striking Games	7.1.6.2	Outdoor Pursuits	7.1.7.1
Catch from different trajectories, using a variety of objects, in small-sided fielding and striking games.		Demonstrate correct techniq variety of skills in an outdoor	







Invasion Games	7.2.1.1	Net & Wall Games	7.2.2.1
Execute at least two of the following offensive tactics in invasion game practice tasks to create open space: use a variety of passes, pivots and fakes; and give and go.		Create open space in net and wall game practice tasks, with a long-handled implement, by varying force and direction, and moving an opponent from side to side.	
Invasion Games	7.2.1.2	Net & Wall Games	7.2.2.2
Reduce open space on defense, in an invasion game practice task, by staying close to the opponent as he or she nears the goal.		Select an offensive shot based on an opponent's location in net and wall game practice tasks. For example: Hit where the opponent is not.	
Invasion Games	7.2.1.3	Target Games	7.2.3.1
Reduces open space, in an invasion game practice task, by not allowing the catch (denial) or anticipating the speed of the object or person for the purpose of interception or deflection.		Vary the speed and trajectory of a shot based on the location of the object in relation to the target in small-sided target games.	







Invasion Games	7.2.1.4	Fielding & Striking Games	7.2.4.1
Transition from offense to defense, or defense to offense, in an invasion game practice task, by recovering quickly and communicating with teammates.		Use a variety of shots to hit into open space in fielding and striking game practice tasks. For example: bunt, line drive, high arc.	
Fielding & Striking Games	7.2.4.2	Outdoor Pursuits	7.2.6.1
Analyze the correct defensive play based on the situation in fielding and striking practice tasks. For example: number of outs, position of runners.		Describe advanced skills and needed for participation in a activity.	
Individual Performance	7.2.5.1		
Identify and apply Newton's lamotion to various individual-pactivities.			







Physical Activity Knowledge 7.3.1.	Fitness Knowledge 7.3.3.2	
Describe solutions for reducing barriers related to maintaining a physically activ lifestyle.	Differentiate between dynamic and static stretches.	
Engages in Physical Activity 7.3.2	1 Fitness Knowledge 7.3.3.3	
Participate in a variety of strength- and endurance-fitness activities using technology or media. For example: Pilates, resistance training, body-weight training and light free-weight training.	Describe the specificity principle and how it affects fitness.	
Engages in Physical Activity 7.3.2.2	Fitness Knowledge 7.3.3.4	
	Design a warm-up and cool-down	
Participate in moderate to vigorous	regimen for a self-selected physical	
muscle- and bone-strengthening physica		
activity at least three times a week.	activity.	
Fitness Knowledge 7.3.3	7.3.3.5.1 Fitness Knowledge	
Define the components of skill-related	Monitor physical activity intensity by	
fitness.	comparing and contrasting heart rate	
Titiless.	responses through a variety of physical activities.	
Fitness Knowledge 7.3.3	5.6 Stress Management 7.3.6.1	
Describe how muscles (muscular system pull on bones (skeletal system) to create movement in pairs by relaxing and contracting.		







Assessment and Program Planning 7.3.4.1	Nutrition 7.3.5.1
Use SMART goals, based on the results of a health-related fitness assessment, to design, implement, and modify a maintenance or remediation program for two health-related fitness areas. For example: SMART goals are specific and strategic, measurable, attainable, results-based and time-based.	Develop strategies for balancing healthy food, snacks and water intake, along with daily physical activity.
Assessment and Program Planning 7.3.4.2	
Maintain a physical activity and nutrition log for at least two weeks and reflect on activity levels and nutrition as documented in the log.	







Personal and Social Responsibility 7.4.1.1	Rules and Etiquette 7.4.4.1	
Accept differences among classmates in physical development, maturation, and varying skill levels by providing encouragement.	Apply rules and etiquette while self- monitoring personal behavior during physical activities.	
Personal and Social Responsibility 7.4.1.2	Safety 7.4.5.1	
Demonstrate both intrinsic and extrinsic motivation by selecting opportunities to participate in physical activity outside of class.	Independently use physical activity and fitness equipment appropriately and safely. For example: fitness equipment, sport equipment, heart rate monitors	
Feedback 7.4.2.1	Safety 7.4.5.2	
Provide corrective feedback to a peer	Analyze a physical activity situation and	
using teacher-generated guidelines and incorporating appropriate tone and communication skills.	make adjustments to ensure the safety of self and others.	
Working with Others 7.4.3.1		
Problem-solve with a small group of classmates during small group initiatives or game play.		







Health	7.5.1.1	Self-expression and Enjoyment 7.5.3.2
Chart and analyze personal screer behaviors.	n time	Explain how the relationship between physical activity and self-expression can lead to lifelong enjoyment of physical activity.
Health	7.5.1.2	
Explain the positive impact partici	pation	
in physical activity has on one's pl	nysical,	
emotional, social and mental heal	th.	
Challenge	7.5.2.1	
Generate positive statements such as offering suggestions or assistance, leading		
or following others, and providing		
possible solutions when faced with a group challenge.		
Self-expression and Enjoyment 7.5.3.1		
Describe how self-selected physical		
activities create enjoyment.		





